ETHzürich



Integrity Protection Challenges for Real-World FHE

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1 Motivation

Fully Homomorphic Encryption (FHE) enables computation on encrypted data, while preserving the privacy of inputs and outputs

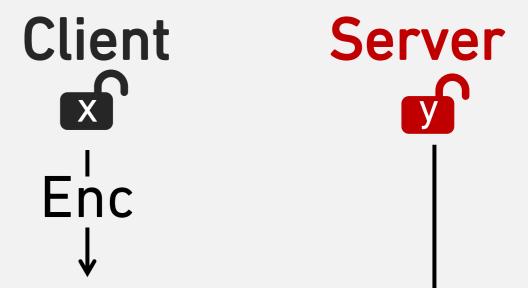
FHE is malleable by construction:

- Loss of correctness in applications with a malicious server.
- Loss of privacy (e.g., through key recovery attacks) for a malicious server with access to some decryption oracle.

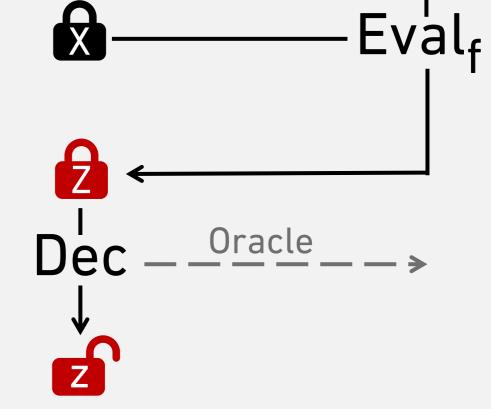
3 Integrity Properties for Real-World FHE Use-Cases

In 2-party setting, adversary has potentially malicious inputs:

- Correctness no longer a meaningful property to prove
- Decrypting server output is a



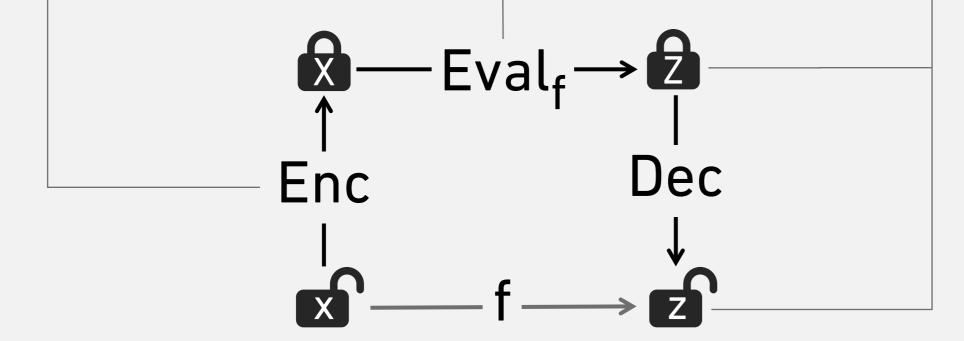
- Real-world FHE deployments are inherently at risk of exposing decryption oracles
- privacy risk for the client
- Server could return different results for different queries
- Server may not expend work
- → We formulate 3 desirable properties for FHE deployments



Why is integrity protection for FHE challenging?

Ciphertext expansion (hinders efficiency) Non-arithmetic FHE ops (ciphertext maintenance)

FHE plain/cipherspaces (rings, not fields)



Property 1: Privacy Protection

 $Dec(\mathbf{Z}) \not\rightarrow \mathbf{X}$

Client-Server interaction does not leak the client's private inputs \rightarrow Requires protection against key-recovery attacks and resilience in the face of decryption oracles

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Key recovery protection requires an IND-CCA1 (Non-adaptive <u>Ind</u>istinguishability against <u>Chosen-Ciphertext Attacks</u>) FHE scheme

In real-world settings, the adversary is adaptive, which can be thwarted by consistency

2 State-of-the-Art Integrity Primitives for FHE

Where are current integrity primitives for FHE lacking?

	Approach	Expressivity	Efficiency	Concrete Overhead	ZK	Implemented
MAC	Veritas [CKPH22]	$\bullet \bullet \bullet$	$\bullet \bullet \bullet$	×1.5 - ×50	X	\checkmark
•	Proofs over Fields [Gro16]	$\bullet \bullet \bullet$	•00	×10 ⁴ - ×10 ⁵	\checkmark	\checkmark
	Hom. Hashing [BCFK21]	$\bullet \circ \circ$	$\bullet \circ \circ$?	\checkmark	×
	Rinocchio [GNS21]	$\bullet \bullet \bigcirc$	$\bullet \circ \circ$?	\checkmark	Ongoing
	Trusted Execution Environments	$\bullet \bullet \bullet$	$\bullet \bullet \bullet$	×4 - ×20	\checkmark	\checkmark

 \rightarrow Lack in expressivity and/or efficiency

 $f(\mathbf{x})$

Correctness

Main goal of current primitives: Server output is exactly the evaluation of the public function f over the client's input

Property 2: Consistency

 $y_1 = y_2 = \dots = y_n$

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Server always uses the same inputs for multiple client queries \rightarrow Implies determinism, fairness, and non-adaptivity

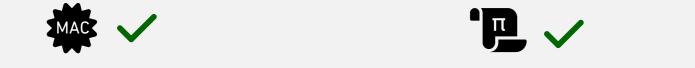
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Proof system needs to be efficiently composable with a commitment scheme for FHE Image: a filled a

Wrapper code checks that inputs match the server's committed values

Property 3: Proof-of-Effort

Being malicious is at least as expensive as being honest \rightarrow Incentive to correctness for malicious-but-rational adversary





Why is correctness alone not sufficient?

- Correctness has been the primary focus for FHE integrity
- Outsourcing is very often costlier than computing locally on plaintexts \rightarrow FHE is mostly worthwile in multi-party settings

Adversary can choose inputs s.t. circuit is satisfied, but has not been executed

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Client gets proof that circuit code was executed correctly

4 Future Directions for FHE Integrity

More useful integrity primitives, which are more:

- efficient (e.g., leveraging hardware acceleration)
- expressive (with native support for FHE)
- composable with other proof systems

[Gro16] J. Groth, "On the Size of Pairing-Based Non-interactive Arguments", in *Advances in Cryptology – EUROCRYPT 2016* [BCFK21] A. Bois, I. Cascudo, D. Fiore, and D. Kim, "Flexible and Efficient Verifiable Computation on Encrypted Data", in *Public Key Cryptography – PKC 2021* [CKPH22] S. Chatel, C. Knabenhans, A. Pyrgelis, and J.-P. Hubaux, "Verifiable Encodings for Secure Homomorphic Analytics", <u>arxiv.org/abs/2207.14071</u> [GNS21] C. Ganesh, A. Nitulescu, and E. Soria-Vazquez, "Rinocchio: SNARKs for Ring Arithmetic", <u>eprint.iacr.org/2021/322</u>